Montgomery ladders already compute pairings

Alessandro Sferlazza joint work with: G. Pope, K. Reijnders, D. Robert, B. Smith https://eprint.iacr.org/2025/672

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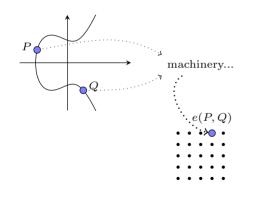
Wednesday 11 June 2025 Aztec Labs, Cryptography seminar

Main character: Pairings on elliptic curves

Pairings are bilinear maps from subgroups/quotients of elliptic curves with nice extra properties

$$e_{\ell} \colon G_1 \times G_2 \to G_T \subseteq k^{\times}$$

 $(P,Q) \mapsto e_{\ell}(P,Q)$ $\ell \in \mathbb{N}$



- Efficiently computable: e.g. $e_{\ell}(P,Q) = f_{\ell,P}(Q)^m$ Polynomial in the coordinates of P,Q.
- Destructive use: breaking discrete logs in elliptic curves (MOV reduction)
- Constructive use:
 - ► Advanced functionalities in encryption, signatures, pseudo-random functions
 - Zero-knowledge proofs
 - tool in Isogeny-based cryptography
 - **.**..

Motivation: isogeny-based crypto

Pairings are used in different scenarios in cryptography:

- curve-based and pairing-based cryptography:
 - \rightsquigarrow freedom to choose highly optimized parameters:
 - field characteristic $p = \operatorname{char} k$ with fast arithmetic
 - ightharpoonup P, Q on a fixed curve E with small/nice coefficients
- ullet isogeny-based crypto: no control over specific p,E for fast arithmetic
 - E usually a random supersingular curve over \mathbb{F}_{p^2} , with p large
 - p chosen so that p+1 has small prime factors $\ell_i \leadsto \mathsf{degree} \ell_i$ isogenies are fast to compute
 - → need fast generic pairing.

Cost of generic degree- ℓ pairings per bit of ℓ :

	Tate pairing	Weil pairing
State of the art ¹ using Miller's algo	11.3M + 7.7S + 20.7A	2 · Tate pairing
$[Rob24]^2 \rightsquigarrow our work$	9M + 6S + 16A	

¹Cai, Lin, Zhao, *Pairing Optimizations for Isogeny-based Cryptosystems*, eprint.iacr.org/2024/575

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²Robert, Fast pairings via biextensions and cubical arithmetic, eprint.iacr.org/2024/517

Appendix: divisors

Let E/\mathbb{F}_q be an elliptic curve. A divisor on E is a formal sum

$$D = n_1 \cdot (P_1) + \ldots + n_r \cdot (P_r)$$
 $n_i \in \mathbb{Z}, P_i \in E$

The divisors of degree 0 on E form a group:

$$Div^{0}(E) = \{D = n_{1}(P_{1}) + ... + n_{r}(P_{r}) \mid n_{1} + ... + n_{r} = 0\}.$$

Given a rational function $f \in \overline{\mathbb{F}}_q(E)$, we attach to it a principal divisor

$$\operatorname{div} f = \sum_{P \in F} \operatorname{ord}_{P}(f) \cdot (P)$$

where $\operatorname{ord}_P(f)$ is the multiplicity of P as a zero of f if > 0, and as pole of f if < 0

Any E elliptic curve is isomorphic to a quotient of $\mathrm{Div}^0(E)$:

$$\begin{array}{ccc} E & \stackrel{\sim}{\longrightarrow} & \operatorname{Pic^0}(E) & = \operatorname{Div^0}(E)/\{\operatorname{principal divisors}\} \\ P & \longmapsto & [(P)-(0_E)] \end{array}$$

How pairings are computed in practice: Miller's algorithm

Working example: Fix a degree ℓ , a base field $k=\mathbb{F}_q$ containing ℓ -th roots of unity μ_ℓ .

The non-reduced Tate-Lichtenbaum pairing is defined as

$$e_{T,\ell} \colon E[\ell](k) \times E(k)/[\ell]E(k) \to k^{\times}/(k^{\times})^{\ell} \qquad (P,[Q]) \mapsto f_{\ell,P}(Q)$$

[To avoid $(k^{\times})^{\ell}$ -ambiguity, the reduced Tate pairing $e_{t,\ell}(P,Q) = f_{\ell,P}(Q)^{\frac{q-1}{\ell}}$ is often used.] where $f_{\ell,P} \in k(E)$ is a Miller function attached to P, i.e. satisfies

$$\operatorname{div} f_{\ell,P} = (\ell - 1)(0_E) + ([\ell]P) - \ell(-P) \in \operatorname{Div}^0(E)$$

Other pairings (Weil, (optimal) ate...) are also defined via Miller functions.

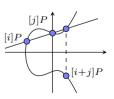
These rational functions satisfy

$$f_{i+j,P} = f_{i,P} \cdot f_{j,P} \cdot (l_{[i]P,[j]P}/v_{[j]P})$$

with $l_{R,S}=$ line through R and S, and $v_S=$ vertical line through S.

Miller's algorithm: compute $f_{\ell,P}(Q)$ by:

- Fix an addition chain $(1, 2, \dots, \ell)$
- Step by step compute $(P, f_{1,P}(Q)), ([2]P, f_{2,P}(Q)), \dots, ([\ell]P, f_{\ell,P}(Q))$

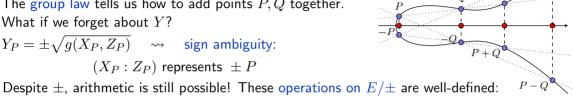


Working with x-only arithmetic

To compute line functions $l_{R,S}$, v_R for Miller's algorithm, we represent points on E as $P = (X_P : Y_P : Z_P)$.

The group law tells us how to add points P, Q together.

$$Y_P = \pm \sqrt{g(X_P, Z_P)} \quad \leadsto \quad \text{sign ambiguity:}$$



$$xDBL: P \mapsto [2]P$$
,

$$\text{xDBL}: P \mapsto [2]P,$$
 $\text{xADD}: (P, Q; P - Q) \mapsto P + Q$

...and quite fast to perform. Montgomery model: only 3 mult, 2 squarings.

xDBL:
$$\begin{cases} Q = (X_P + Z_P)^2 \\ R = (X_P - Z_P)^2 \\ S = Q - R \\ [2]P = (QR : S(R + \frac{a+2}{4}S)) \end{cases}$$

$$\text{xADD:} \begin{cases} U = (X_P - Z_P)(X_Q + Z_Q) \\ V = (X_P + Z_P)(X_Q - Z_Q) \\ X_{P+Q} = Z_{P-Q} \cdot (U+V)^2 \\ Z_{P+Q} = X_{P-Q} \cdot (U-V)^2 \end{cases}$$

Multiplying points by scalars: the Montgomery ladder

Goal: compute scalar multiplication
$$P \mapsto [\ell]P$$
 \rightsquigarrow possible using x -only arithmetic!

We defined operations on E/\pm :

$$\mathsf{xDBL} \colon P \mapsto [2]P$$

$$XADD: (P_1, P_2; P_1 - P_2) \mapsto P_1 + P_2$$

To compute scalar multiplication, we combine them into a

LADDER:
$$(\ell, P) \mapsto (\lceil \ell \rceil P, \lceil \ell + 1 \rceil P)$$
.

Generalization useful later:³

3PTLADDER with offset Q.

Needs extra input $\pm (P-Q)$.

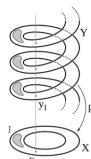
$$[\ell]P \qquad [\ell+1]P \qquad [\ell]P+Q \\ \dots \qquad \dots \qquad \dots \\ [2n]P \qquad [2n+1]P \qquad [2n]P+Q \\ & \hat{\square} \qquad \hat{\square} \qquad \hat{\square} \qquad \hat{\square} \qquad \hat{\square} \\ \text{xADD}_P \qquad \text{xADD}_{P-Q} \\ & [n]P \qquad [n+1]P \qquad [n]P+Q \\ \dots \qquad \dots \qquad \dots \\ P \qquad 2P \qquad P+Q \\ 0_E \qquad P \qquad Q \\ -P+Q \qquad \dots$$

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³De Feo, Jao, Plût, *Towards quantum-secure cryptosystems with isogenies*, eprint.iacr.org/2011/506

Core idea: monodromy



Walk on the helix so that the projection below is a loop.

- \Longrightarrow Above, we're walking up (or down) one floor!
- lacksquare On the curve: we compute $0_E,\ P,\ [2]P,\ \ldots,\ [\ell]P=0_E$...back to the start

By $E \xrightarrow{\sim} \operatorname{Pic}^0(E)$, the torsion relation $[\ell]P = 0$ becomes $[\ell(0_E) - \ell(-P)] = 0$.

A Now walk above: $D = \ell(0_E) - \ell(-P) = \operatorname{div} f_{\ell,P} \neq 0$ in $\operatorname{Div}^0(E)$.

Even if [D] = [0], the representative D carries nontrivial information: pairings!

Miller's algorithm computes this monodromy: while walking through $0_E, P, [2]P, \dots, [\ell]P$, accumulates divisor information $f_{\ell,P}(Q) = \prod_i l_{[i_i]P,[i'_i]P}(Q)/v_{[i_i]P}(Q)$.

Monodromy already appears in the Montgomery ladder alone:

- Start with $0_E = (1:0)$ and $P = (X_P:Z_P)$
- Perform LADDER (P, ℓ) : get $[\ell]P = (X_{\ell P} : 0) = (1 : 0)$ $\rightsquigarrow X_{\ell P}$ is a monodromy factor. Projective coordinates carry meaning!!

Montgomery ladders almost compute pairings

$$P = (x_P : 1) \in E[\ell], \quad Q = (x_Q : 1), \quad P - Q = (x_{P-Q} : 1)$$

We look at the 3PTLADDER where P,Q interact. Observe monodromy factors:

$$\begin{array}{ll} 0_E = (1,0) & \xrightarrow{3\mathrm{PTLADDER}(\ell,P,Q;P-Q)} & [\ell]P = (X_{\ell P},0) & \text{differ by } \lambda_P = X_{\ell P} \\ Q = (x_Q,1) & & [\ell]P + Q = (X_{\ell P+Q},Z_{\ell P+Q}) & \text{differ by } \lambda_Q = Z_{\ell P+Q} \end{array}$$

From this we get the Tate pairing! squared, + garbage

$$\lambda_Q/\lambda_P = e_{T,\ell}(P,Q)^2 \cdot \text{STUFF}$$
 More precisely, STUFF
$$= \frac{(4x_P)^{\ell \cdot (\neg \ell+1)}}{(4x_P)^{\ell \cdot \neg \ell} (4x_Q)^\ell (4x_{P-Q})^{\neg \ell}} \text{ depends on }^3$$

- initial input coordinates
- bit representation of ℓ .

Solution: compute STUFF and divide it out...

or better: edit the LADDER to get rid of STUFF.

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³notation: $\neg \ell =$ bitwise negation of the bit representation of ℓ

Montgomery ladders compute pairings

Remember
$$XADD(P,Q;P-Q) = (X_{P+Q},Z_{P+Q}).$$

Modify into CADD: different projective scaling of the output (X_{P+Q}, Z_{P+Q})

$$U, V = \dots$$
 $U, V = \dots$
 $X_{P+Q} = Z_{P-Q} (U+V)^2, \quad \rightsquigarrow \quad X_{P+Q} = (4X_{P-Q})^{-1} \cdot (U+V)^2,$
 $Z_{P+Q} = X_{P-Q} (U-V)^2. \qquad Z_{P+Q} = (4Z_{P-Q})^{-1} \cdot (U-V)^2.$

We call this cubical differential addition.

Set CDBL = XDBL and replace CADD into the ladder.

Then
$$\operatorname{CLadder}(\ell, P, Q; P - Q) \mapsto (\ell P, \ell P + Q)$$
 in (X, Z) -coordinates:

$$\lambda_Q'/\lambda_P' = Z_{\ell P+Q}/X_{\ell P} = e_{T,\ell}(P,Q)^2$$
 without extra STUFF!

ullet The square is not a problem when ℓ is odd \checkmark $\qquad \ell$ even \longrightarrow small trick to avoid the square

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- Just minor tweak needed in the conversion $xADD \longrightarrow cADD$ \rightsquigarrow easy optimized, constant-time implementation. ⁴
- Inverses can be pre-computed and batched: only one inversion per pairing

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Ladders compute pairings

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⁴Rust and Sagemath libraries provided at https://github.com/GiacomoPope/cubical-pairings

Other pairings

Just seen: from one Montgomery 3-point ladder with edited CADD ---Non-reduced Tate pairing $e_{T,\ell}(P,Q) = f_{\ell,P}(Q)$ from projective coordinates $(X_{\ell P},Z_{\ell P+Q})$.

What about other pairings? Also recoverable from ladders & some ratios!

- Reduced Tate pairing: $e_{t,\ell}(P,Q) = f_{\ell,P}(Q)^{\frac{p^k-1}{\ell}}$: just exponentiate after finding $e_{T,\ell}$ via CLADDER.
- Weil pairing

$$e_{W,\ell} \colon E[\ell] \times E[\ell] \to \mu_{\ell} \qquad (P,Q) \mapsto f_{\ell,P}(Q)/f_{\ell,Q}(P)$$

This requires $2 \cdot$ non-reduced Tate pairings $\approx 2 \cdot \text{CLADDER}$.

ate pairing

$$e_{A,\ell} \colon \mathbb{G}_2 \times \mathbb{G}_1 \to \mu_{\ell} \qquad (P,Q) \mapsto f_{\lambda,P}(Q)^{\frac{q^k-1}{\ell}}$$

with
$$\lambda \equiv q \pmod{\ell}$$
, $\mathbb{G}_1 = E[\ell](\mathbb{F}_q^k)$, and $\mathbb{G}_2 = E[\ell] \cap \ker(\pi_q - [q])$.

Here, monodromy between one (shorter) CLADDER and Frobenius π_a : Projectively, $\pi_q(P+Q) = [q]P + Q = \text{CLADDER}(\lambda, P, Q; P-Q)$.

Possible speedups?

Main idea of the tricks we saw: replace xADD with some cADD where we change the "affine" scaling λ in of $(\lambda \cdot X_{P+Q}, \lambda \cdot Z_{P+Q})$.

And the Montgomery ladder?

- Good when constant-time is needed, code size is constrained, fast enough
- ullet Otherwise, not the fastest way to scalar-multiply $\ell \cdot P$

Questions:

- Can we replace it with faster differential addition chains?
- Or maybe double-and-add chains?
- Miller loops can be sped up by NAFs/windowing/... Can we do it too?

The answer seems to be no :(

Crucial in cubical ladders: the difference points in XADD(P,Q;P-Q) are fixed.

- This happens in Montgomery Ladders, doesn't apply to DACs
- workarounds: use full-coordinate (X, Y, Z) additions \rightsquigarrow expensive.

Algebra alert:

Some (high-level) theory behind the result

Cubical arithmetic

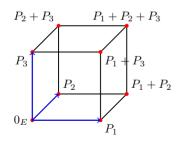
We saw earlier:

- ladder with usual XADD $\mapsto (X_{P+Q}, Z_{P+Q}) \longrightarrow Z_{\ell P+Q}/X_{\ell P} = e_{T,\ell}(P,Q)^2 \cdot \text{STUFF}$
- ladder with cADD $\mapsto (X_{P+Q}/\mu, Z_{P+Q}/\mu) \longrightarrow Z_{\ell P+Q}/X_{\ell P} = e_{T,\ell}(P,Q)^2$

There's a preferred projective scaling in the output of XADD. Not a coincidence!

Algebraic statement: if $\Gamma(\mathcal{L}) = \langle X, Z \rangle$, there's a canonical isomorphism of line bundles

$$t_{P_1}^*\mathcal{L}\otimes t_{P_2}^*\mathcal{L}\otimes t_{P_3}^*\mathcal{L}\otimes t_{P_1+P_2+P_3}^*\mathcal{L}\cong t_{P_2+P_3}^*\mathcal{L}\otimes t_{P_1+P_3}^*\mathcal{L}\otimes t_{P_1+P_2}^*\mathcal{L}\otimes \mathcal{L}$$



Read as follows: $t_P^*\mathcal{L}\longleftrightarrow \text{scaling }\lambda \text{ of coordinates } X_P,Z_P$ Fix scaling of 7 vertices,

isomorphism above \Longrightarrow canonical choice for the 8th

Then, CADD and CDBL are special cases: Let $(P_1, P_2, P_3) = (P, Q, -Q)$. The vertices (P, Q, -Q, P, 0, P+Q, P-Q, 0)

Fixing P, Q, P - Q we get P + Q uniquely!

Cubical arithmetic as a way to get Miller functions

Main ingredient for pairings: compute rational fns in k(E) with prescribed divisor:

$$\operatorname{div} f_{\ell,P} = \ell(0_E) - \ell(-P).$$

Projective coordinates X, Z are objects living in a line bundle \mathcal{L} .

Even though they're not meromorphic functions (like x,y,1) in k(E), they have a zero locus. For example, $0_E=(1:0): \leadsto Z$ has a zero at 0_E (...with multiplicity 2) $\leadsto \exists$ reasonable notion of divisor of zeroes:

$$\operatorname{div}_0(Z) = 2(0_E), \quad \operatorname{div}_0(Z(\cdot + P)) = 2(-P).$$

Idea: compute some ratio
$$g(\cdot)=\dfrac{Z(\cdot+P_1)\cdots Z(\cdot+P_m)}{Z(\cdot+Q_1)\cdots Z(\cdot+Q_m)}.$$
 Hope: we get
$$g\in k(E), \qquad \mathrm{div}\, g=2(-P_1)+\cdots+2(-P_m)-2(-Q_1)-\cdots-2(-Q_m)$$

Generally not well-def: must choose P_i, Q_j carefully, compatible with cubical arithmetic.

Miller fns:
$$P \in E[\ell]$$
. Then $f_{\ell,P} : R \mapsto \frac{Z(R + \ell P)Z(R)^{\ell-1}}{Z(P)^{\ell}}$ has divisor $2(\ell(0) - \ell(-P))$

End of the theory!

Some applications now

Application: multi-dimensional discrete logarithms

- Consider a torsion basis $\langle P,Q\rangle=E[N]$, with N smooth.
- Let $R \in E[N]$. DLog problem: recover (a, b) s.t. R = [a]P + [b]Q.

Exploit the Weil pairing $e_N \colon E[N] \times E[N] \to \mu_N$.

[In isogeny applications, the $(2 \times \text{faster})$ Tate pairing often shares the same properties:]

- Alternating: e(P, P) = 1
- Non-degenerate: if P has order N, there is Q s.t. e(P,Q) has order N. e(P,Q) has order $N \Longleftrightarrow \langle P,Q \rangle = E[N]$

Some details:

$$\zeta_0 = e_N(P,Q) \qquad \text{has order } N \qquad \qquad \text{DLog in } E[N]$$

$$h_b = e_N(R,P) = e_N([a]P + [b]Q,P) = \zeta_0^{-b} \qquad \qquad \downarrow \text{ pairing}$$

$$h_a = e_N(R,Q) = e_N([a]P + [b]Q,Q) = \zeta_0^a \qquad \qquad \text{DLog in } \mu_N \text{, much easier}$$

 \checkmark Very useful trick in isogeny protocols. Achieved \sim 40% cost reduction w.r.t. Miller. e.g. point compression (SIKE \dagger , SQIsign2D): (a,b) is shorter than (X_R,Z_R) .

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Further applications: torsion bases, supersingularity testing

Weil pairing: $e_{W,N} \colon E[N] \times E[N] \to \mu_N$.

• Non-degenerate $\Longrightarrow e(P,Q)$ has order N iff P,Q are a torsion basis.

Use cases in CSIDH, key agreement based on group actions on isogenies.

Application #1: Torsion basis generation for very composite $N = \prod_i \ell_i$

- ullet Sample random points P,Q
- Do they form a torsion basis? Test order of $e(P,Q) \in \mu_N$. [alternative: trial multiplication $P \mapsto [N/\ell_i]P$. Pairing + order testing is much faster \checkmark]

Application #2: Supersingularity verification

In CSIDH, the public key must be a supersingular curve $E/\mathbb{F}_p \leadsto \text{public key validation } \checkmark$

- Let E/\mathbb{F}_{p^2} be a supersingular curve with $E(\mathbb{F}_{p^2}) \cong (\mathbb{Z}/(p+1)\mathbb{Z})^2$.
- Try to generate a (p+1)-torsion basis (#1). If SUCCESS, return "E is supersingular".
- Retry few times. FAIL if we find P with $[p+1]P \neq 0$.
 - → Probability of false negatives: 0. Probability of false positives: negligible.
- ✓ CSIDH uses even embedding degree $k=2 \rightsquigarrow \text{only} \sim 7\%$ cost reduction.

Speedups in pairing-based crypto?

Main motivation of cubical pairings: generic pairings in isogeny-based crypto. Any benefits of the new approach on pairing-friendly curves?

- → Parallel paper: [LRZZ25] ⁴ compares with Miller's algorithm on pairing-friendly curves.
 - No denominator elimination in cubical arithmetic,
 - + though arithmetic itself is faster if points lie in subfields $\mathbb{F}_q \subset \mathbb{F}_{q^k}$
- → in some cases, cubical arithmetic can be faster than Miller's algorithm:
 - Odd prime embedding degree k (e.g. BW13, k = 13)

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Further directions

The theory of cubical arithmetic applies much more generally:

- Other curve models: Theta, Weierstrass, Edwards, ...
- Higher dimensions: with level-2 theta models, Weil & Tate-Lichtenbaum work similarly
 Cubical pairings already implemented in AVIsogenies (Magma), libraries in Sagemath

Also: in specific contexts, alternative computations to $\operatorname{CLADDER}$ are competitive (e.g. $\operatorname{DOUBLEANDADD}$, NAFs, ...).

Thank you for listening! Questions?

Even-degree pairings

Consider an even integer $\ell=2m$.

$$P \in E[\ell](k), \quad Q \in E(k), \quad \text{CLadder}(\ell, P, Q, P - Q) \mapsto \ell P, \ \ell P + Q$$

We can get the squared Tate pairing: $\lambda_P/\lambda_Q = X_{\ell P}/Z_{\ell P+Q} = e_{T,\ell}(P,Q)^2$ The pairing has order dividing $\ell=2m \leadsto$ the square loses one bit of information.

Step 1: only compute ladder of order $m = \ell/2$.

$$CLADDER(m, P, Q, P - Q) \mapsto mP, mP + Q$$

Step 2: Linear translations. T=mP is a point of order 2: on the Kummer line, translation by T induces an involution. It acts linearly on coordinates, for example

$$T = (0:1).$$
 $T * (X_P, Z_P) = P + T = (Z_P, X_P)$

$$T = (A:B) \neq (0:1)$$
 $T * (X_P, Z_P) = P + T = (AX_P - BZ_P, AZ_P - BX_P)$

$$\lambda_P/\lambda_Q = X_{mP+T}/Z_{(mP+Q)+T} = e_{T,\ell}(P,Q)$$
 without the square!