#### Montgomery ladders compute pairings

Alessandro Sferlazza joint work with: G. Pope, K. Reijnders, D. Robert, B. Smith https://eprint.iacr.org/2025/672

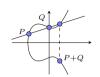
Technical University of Munich

Thursday 3 July 2025, GRACE seminar, Inria Saclay

#### Main character: pairings on elliptic curves

Elliptic curves: 
$$E: y^2 = x^3 + ax + b$$
, with  $a, b \in \mathbb{F}_q$ 

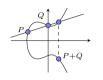
Points  $(x,y) \in \overline{\mathbb{F}_q}$  on the curve (+ a neutral element  $0_E$ ) form a group.

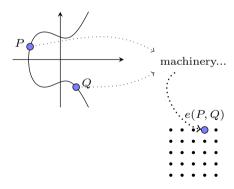


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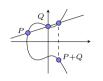
Pairings are maps from subgroups/quotients of some  ${\cal E}$  to a finite field:

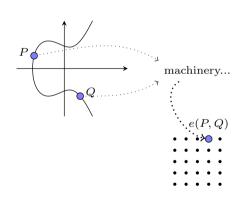
$$e_{\ell} \colon G_1 \times G_2 \to G_T \subseteq \mathbb{F}_q^{\times}$$
  
 $(P,Q) \mapsto e_{\ell}(P,Q)$   $\ell \in \mathbb{N}$ 

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They satisfy

- Bilinearity:  $e(P, Q + Q') = e(P, Q) \cdot e(P, Q')$
- Nondegeneracy: for all  $P \in G_1, Q \in G_2$  the maps  $e(P,\cdot)$  and  $e(\cdot,Q)$  aren't constantly trivial.
- ...and many other useful properties

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generic $\ell$ -pairing: cost/bit	Tate pairing	Weil pairing
State of the art <sup>1</sup> using Miller's algo	11.3M + 7.7S + 20.7A	2 · Tate pairing
$[Rob24]^2 \rightsquigarrow our work$	9M+6S+16A	

<sup>&</sup>lt;sup>1</sup>Cai, Lin, Zhao, Pairing Optimizations for Isogeny-based Cryptosystems, eprint 2024/575

<sup>&</sup>lt;sup>2</sup>Robert, Fast pairings via biextensions and cubical arithmetic, eprint2024/517

#### Preliminaries: divisors

<u>Divisors:</u> Let  $E/\mathbb{F}_q$  be an elliptic curve. A divisor on E is a formal sum

$$D = n_1 \cdot (P_1) + \ldots + n_r \cdot (P_r)$$
  $n_i \in \mathbb{Z}, P_i \in E$ 

Divisors form a group. We focus on the subgroup of divisors of degree 0:

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Fact: Any E elliptic curve is isomorphic to a quotient of  $\mathrm{Div}^0(E)$ :

$$\begin{array}{ccc} E & \stackrel{\sim}{\longrightarrow} & \operatorname{Pic}^0(E) & = \operatorname{Div}^0(E)/\{\operatorname{principal divisors}\} \\ P & \longmapsto & [(P)-(0_E)] \end{array}$$

$$[D] = [D']$$

$$\iff$$

$$D - D' = \operatorname{div} f$$

Working example: the Tate-Lichtenbaum pairing.

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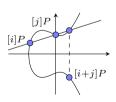
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Addition law on  $E \rightsquigarrow$  addition law for Miller fns  $f_{i,P}$ :

$$f_{i+j,P} = f_{i,P} \cdot f_{j,P} \cdot (l_{[i]P,[j]P}/v_{[j]P})$$

with  $l_{R,S}=$  line through R and S, and  $v_S=$  vertical line through S.



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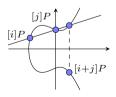
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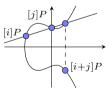
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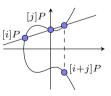
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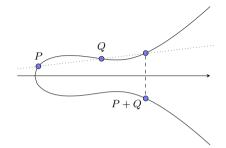
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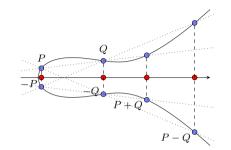


To compute line functions  $l_{R,S}$ ,  $v_R$  for Miller's algorithm, we represent points on E as  $P=(X_P:Y_P:Z_P)$ . Algebraic group law  $\leadsto$  tells how to add points P+Q.



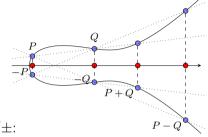
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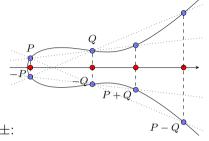
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...and it's quite fast to perform. 3 mult, 2 squarings on Montgomery models  $By^2 = x^3 + Ax^2 + x$ .

$$\text{xDBL:} \begin{cases} Q = (X_P + Z_P)^2 \\ R = (X_P - Z_P)^2 \\ S = Q - R \\ [2]P = (QR : S(R + \frac{a+2}{4}S)) \end{cases} \qquad \text{xADD:} \begin{cases} U = (X_P - Z_P)(X_Q + Z_Q) \\ V = (X_P + Z_P)(X_Q - Z_Q) \\ X_{P+Q} = Z_{P-Q} \cdot (U+V)^2 \\ Z_{P+Q} = X_{P-Q} \cdot (U-V)^2 \end{cases}$$

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.

$$[\ell]P \qquad [\ell+1]P$$
...

$$[2n]P [2n+1]P$$

$$[n]P$$
  $[n+1]P$   $\dots$   $P$   $2P$   $0_E$   $P$ 

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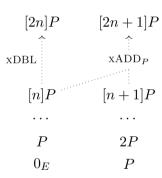
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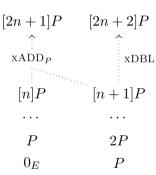


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$$[\ell]P$$
  $[\ell+1]P$   $\cdots$   $[2n]P$   $[2n+1]P$   $[n]P$   $[n]P$   $[n+1]P$   $\cdots$   $P$   $2P$   $0_E$   $P$ 

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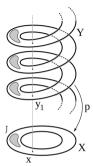
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Generalization useful later:<sup>3</sup> consider 3PtLadder with offset Q. Needs extra input  $\pm (P-Q)$ .

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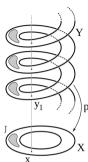
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<sup>&</sup>lt;sup>3</sup>De Feo, Jao, Plût, *Towards quantum-secure cryptosystems with isogenies*, eprint.iacr.org/2011/506



Walking on the helix:

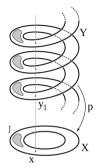
loop on the projection below ←→ up/down one floor!



Walking on the helix: loop on the projection below  $\longleftrightarrow$  up/down one floor!

On E: we compute  $[0]P=0_E,\ [1]P,\ [2]P,\ \dots,\ [\ell]P=0_E$  …back to the start recall:  $E\stackrel{\sim}{\to} {\rm Pic}^0(E)={\rm Div}^0(E)/{\rm Princ}(E)$ 

On  $\operatorname{Pic}^0(E)$ , torsion relation  $[\ell]P=0 \iff \left[\ell(0_E)-\ell(-P)\right]=0.$ 

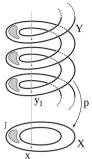


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- $\blacktriangle$  Now look above: instead of its quotient, look at  $\mathrm{Div}^0(E)$ .

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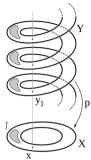
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## Core idea: monodromy



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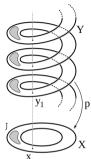
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Solution: compute STUFF and divide it out...

or better: edit the LADDER to get rid of STUFF.

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- ullet We recover  $e_{T,\ell}$  exactly when  $\ell$  is odd  $\checkmark$   $\qquad \ell$  even  $\longrightarrow$  small trick to avoid the square
- Just minor tweak needed in the conversion  $xADD \longrightarrow cADD$   $\longrightarrow$  easy optimized, constant-time implementation.<sup>5</sup>
- Inverses can be pre-computed and batched: only one inversion per pairing

<sup>5</sup>Rust and Sagemath libraries provided at https://github.com/GiacomoPope/cubical-pairings

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$$e_{A,\ell} \colon \mathbb{G}_2 \times \mathbb{G}_1 \to \mu_{\ell} \qquad (P,Q) \mapsto f_{\lambda,P}(Q)^{\frac{q^k-1}{\ell}}$$

with 
$$\lambda \equiv q \pmod{\ell}$$
,  $\mathbb{G}_1 = E[\ell](\mathbb{F}_q^k)$ , and  $\mathbb{G}_2 = E[\ell] \cap \ker(\pi_q - [q])$ .

Here, monodromy between one (shorter) <code>CLADDER</code> and Frobenius  $\pi_q$ :

Projectively, CLADDER $(\lambda, P, Q; P - Q) = [q]P + Q = \pi_q(P + Q)$ .

## Algebra alert:

Some (high-level) theory behind the result

0

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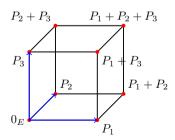
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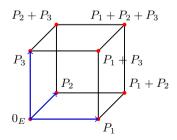
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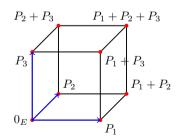
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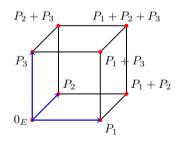
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Then, CADD and CDBL are special cases: Let  $(P_1, P_2, P_3) = (P, Q, -Q)$ . The vertices

$$(P, Q, -Q, P, 0, P+Q, P-Q, 0)$$

Fixing P, Q, P - Q we get P + Q uniquely!

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$$\operatorname{div}_0(Z) = 2(0_E), \quad \operatorname{div}_0(Z(\cdot + P)) = 2(-P).$$

Idea: compute some ratio 
$$g(\cdot) = \frac{Z(\cdot + P_1) \cdots Z(\cdot + P_m)}{Z(\cdot + Q_1) \cdots Z(\cdot + Q_m)}.$$

Generally not well-def: must choose  $P_i, Q_j$  carefully, compatible with cubical arithmetic.

Main ingredient for pairings: compute rational fns in k(E) with prescribed divisor:

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Hope: 
$$g \in k(E)$$
,  $\implies \text{div } g = 2(-P_1) + \dots + 2(-P_m) - 2(-Q_1) - \dots - 2(-Q_m)$ 

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Miller fns: 
$$P \in E[\ell]$$
. Build  $g_{\ell,P} : R \mapsto \frac{Z(R + \ell P)Z(R)^{\ell-1}}{Z(P)^{\ell}} \longrightarrow \operatorname{div} g_{\ell,P} = 2 \cdot \left(\ell(0) - \ell(-P)\right)$ 

End of the theory!

Some applications now

# Application: multi-dimensional discrete logarithms

- Consider a torsion basis  $\langle P,Q\rangle=E[N]$ , with N smooth.
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Exploit the Weil pairing  $e_N \colon E[N] \times E[N] \to \mu_N$ . [In isogeny applications, the (2×faster) Tate pairing often shares the same properties:]

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 $\checkmark$  Speed:  $\sim$  40% cost reduction w.r.t. Miller's algo. Very useful trick in isogeny protocols: e.g., point compression (SIKE  $\dagger$ , SQIsign2D): (a,b) is shorter than  $(X_R,Z_R)$ .

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- ✓ CSIDH uses even embedding degree  $k=2 \rightsquigarrow$  only  $\sim 7\%$  cost reduction.

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Alessandro Sferlazza (TUM) Ladders compute pairings 03/07/2025 15/17

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  - curve families with odd prime embedding degree k (e.g. BW13, k=13)

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The answer in most contexts seems to be no :(

Crucial in cubical ladders: the difference points in XADD(P,Q;P-Q) are fixed.

- This happens in Montgomery Ladders, doesn't apply to DACs
- workarounds: use full-coordinate (X, Y, Z) additions  $\rightsquigarrow$  expensive.

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# Thank you for listening! Questions?

Let  $E/\mathbb{F}_a$  be an elliptic curve. A divisor on E is a formal sum

$$D = n_1 \cdot (P_1) + \ldots + n_r \cdot (P_r)$$
  $n_i \in \mathbb{Z}, P_i \in E$ 

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  $T * (X_P, Z_P) = P + T = (AX_P - BZ_P, AZ_P - BX_P)$ 

Step 3: Monodromy. 
$$mP + T \text{ is projectively} = 0_E \qquad \qquad \text{monodromy factor } \lambda_P' \\ (mP + Q) + T \text{ is projectively} = Q \qquad \qquad \text{monodromy factor } \lambda_Q'$$

Consider an even integer  $\ell = 2m$ .

$$P \in E[\ell](k), \quad Q \in E(k), \quad \text{CLADDER}(\ell, P, Q, P - Q) \mapsto \ell P, \ \ell P + Q$$

We can get the squared Tate pairing:  $\lambda_P/\lambda_Q = X_{\ell P}/Z_{\ell P+Q} = e_{T,\ell}(P,Q)^2$ The pairing has order dividing  $\ell=2m \leadsto$  the square loses one bit of information.

Step 1: only compute ladder of order  $m = \ell/2$ .

$$CLADDER(m, P, Q, P - Q) \mapsto mP, mP + Q$$

Step 2: Linear translations. T=mP is a point of order 2: on the Kummer line, translation by T induces an involution. It acts linearly on coordinates, for example

$$T = (0:1).$$
  $T * (X_P, Z_P) = P + T = (Z_P, X_P)$ 

$$T = (A:B) \neq (0:1)$$
  $T * (X_P, Z_P) = P + T = (AX_P - BZ_P, AZ_P - BX_P)$ 

$$\lambda_P/\lambda_Q = X_{mP+T}/Z_{(mP+Q)+T} = e_{T,\ell}(P,Q)$$
 without the square!

## Cubical arithmetic in different models

	cDBL	cADD
Montgomery	3M 2S	3M 2S
Theta	3M 2S	3M 3S
Weierstrass	5M 4S	8M 2S

# Appendix: Miller's algorithm

A Miller function is  $f_{\ell,P} \in k(E)$  with divisor

$$\operatorname{div} f_{\ell,P} = (\ell - 1) (0_E) + ([\ell]P) - \ell (-P) \in \operatorname{Div}^0(E)$$

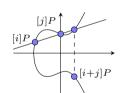
These rational functions satisfy

$$f_{i+j,P} = f_{i,P} \cdot f_{j,P} \cdot (l_{[i]P,[j]P}/v_{[j]P})$$

with  $l_{R,S} = \text{line through } R \text{ and } S$ , and  $v_S = \text{vertical line through } S$ .

Miller's algorithm: compute  $f_{\ell,P}(Q)$  by:

- Fix an addition chain  $(1, 2, \dots, \ell)$
- Step by step compute  $(P, f_{1,P}(Q)), ([2]P, f_{2,P}(Q)), \dots, ([\ell]P, f_{\ell,P}(Q))$
- Step by Step compute  $(P, f_{1,P}(Q)), ([2]P, f_{2,P}(Q)), \ldots, ([\ell]P, f_{\ell,P}(Q))$  ( $\leftarrow$  back to monodromy)



# Appendix: x-only Montgomery arithmetic

(← go back)

$$\text{xDBL:} \begin{cases} Q = (X_P + Z_P)^2 \\ R = (X_P - Z_P)^2 \\ S = Q - R \\ [2]P = (QR : S(R + \frac{a+2}{4}S)) \end{cases}$$

$$\text{xADD:} \begin{cases} U = (X_P - Z_P)(X_Q + Z_Q) \\ V = (X_P + Z_P)(X_Q - Z_Q) \\ X_{P+Q} = Z_{P-Q} \cdot (U + V)^2 \\ Z_{P+Q} = X_{P-Q} \cdot (U - V)^2 \end{cases}$$

# Appendix: (differential) addition chains

Fix  $\ell \in \mathbb{Z}_{>0}$  a target scalar.

An addition chain is a sequence of integers  $s=(n_0=0,n_1=1,n_2,n_4,\ldots,n_k=\ell)$  such that

$$n \in s \implies \exists n_i, n_j \in s : n = n_i + n_j$$

Example: an addition chain for  $\ell=9$  is  $s_9=(0,1,2,3,5,8,9)$ 

A differential addition chain is a sequence of integers  $s=(n_0=0,n_1=1,n_2,n_4,\ldots,n_k=\ell)$  such that

$$n \in s \implies \exists n_i, n_j \in s : n = n_i + n_j \text{ and } n_i - n_j \in s$$

Example:  $s_9$  is **not** a differential addition chain for  $\ell = 9$ :

we have 9 = 8 + 1, but 8 - 1 is not in the sequence.

Instead this one works:  $s_9' = (0, 1, 2, 3, 5, 7, 9)$ 

 $(\leftarrow \mathsf{back} \; \mathsf{to} \; \mathsf{Miller's} \; \mathsf{algo})$